

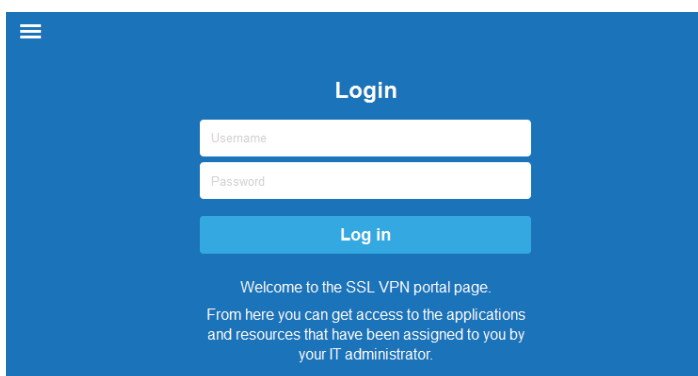
## SSL VPN User Interfaces

<https://campus.barracuda.com/doc/53248271/>

The SSL VPN service can be accessed through a responsive web portal or CudaLaunch. The web portal is designed to automatically display a version customized for the device type you are using. It automatically adjusts to mobile and desktop devices in portrait and landscape mode. The following SSL VPN features are available, depending on the interface:

SSL VPN feature	CudaLaunch	Web Portal	Link
Proxied Web Apps	Yes	Yes	<a href="#">SSL VPN Web Apps</a>
Tunneled Web Apps	Yes	No	<a href="#">SSL VPN Web Apps</a>
Native Apps (e.g. RDP)	Yes	No	<a href="#">SSL VPN Native Apps</a>
VPN Apps	Yes	No	<a href="#">SSL VPN VPN Apps</a>
Generic Tunnels	Yes	No	<a href="#">SSL VPN Generic Tunnels</a>
Network Places	Yes	Yes	<a href="#">SSL VPN Network Places</a>
Dynamic Firewall Rules	Yes	Yes	<a href="#">Activate Dynamic Firewall Rules</a>
User Attributes	Yes	Yes	<a href="#">How to Use and Create Attributes</a>
VPN Group Policy	Yes	Yes	<a href="#">VPN Group Policies for SSL VPN</a>
SSL VPN NAC	No	Yes	<a href="#">NAC for SSL VPN</a>

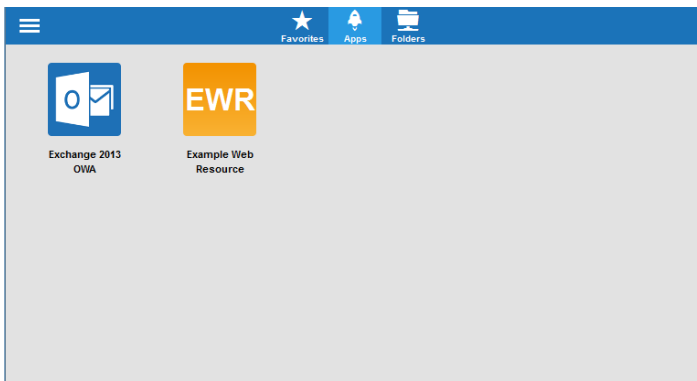
### SSL VPN Web Portal



☰

### Login

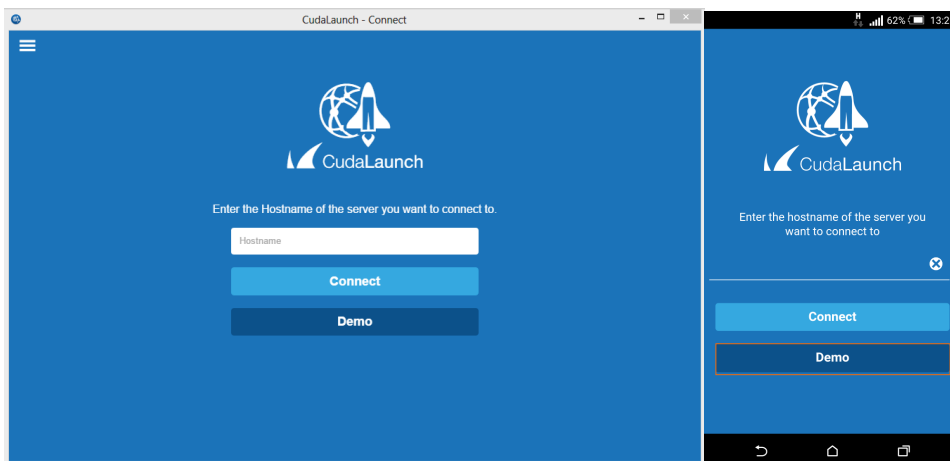
Welcome to the SSL VPN portal page.  
 From here you can get access to the applications  
 and resources that have been assigned to you by  
 your IT administrator.



The SSL VPN service includes web portals for both mobile and desktop devices. The responsive web interface automatically adapts its layout to the screen resolution and screen orientation. SSL VPN features requiring an SSL tunnel are not available via the web interface.

For more information, see [SSL VPN Web Portal User Guide](#) and [SSL VPN Supported Browsers, Devices and Operating Systems](#).

## CudaLaunch



CudaLaunch offers secure remote access to your organization's applications and data through a mobile or desktop app. The desktop app is available for Windows and macOS. The mobile app can be downloaded from the Apple App Store and Google Play Store for iOS and Android. CudaLaunch is required if you want to use either tunneled web apps, native apps, or generic tunnels.

For more information, see [CudaLaunch](#).

## Figures

1. web02.png
2. web01.png
3. cudalaunch01.png
4. CudaLaunch00.png

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