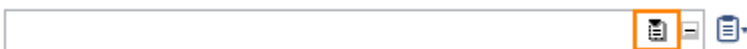


IP or Hostname Network Objects

<https://campus.barracuda.com/doc/95258894/>

IP or hostname network objects are network objects where a single IP address is associated with a name, e.g., InternalWebServer, PublicWebServer. In the context of the user interface, an IP or hostname network object means that you can enter either an IP address or the associated name in the edit field. The firewall substitutes the given name with the associated IP address at runtime. If an edit field accepts the IP or hostname network object type, a small icon will be displayed inside of the edit field:



You can also click the small icon, which triggers a window to be displayed. From this window, you can select an associated name with its IP address. IP or hostname network objects are currently used in conjunction with a Control Center to configure hosts on a Multi-Range, Range, or Cluster Level.

For more information on how to create an IP or hostname network object, see [How to Create an IP or Hostname Network Object](#).

For more information on how to use IP or hostname network objects on a Control Center, see [How to Configure Syslog Streaming](#).

Figures

1. IP_or_hostname_edit_field.png

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