

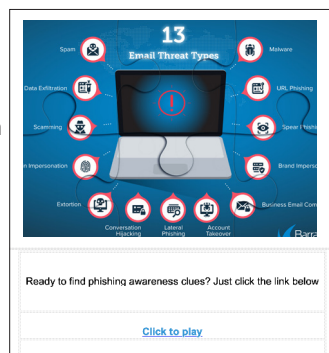


KEYS TO A SUCCESSFUL GAME LAUNCH

Inviting employees to play *13 Threats Puzzler* is easy. Just locate the game in the Barracuda PhishLine **Content Center** by choosing **Training** and searching the **Name** drop down in the left-hand column.

When it appears, click the box, hit **Refresh** and follow the steps to set up your training campaign using the *13 Threats Puzzler Training Invite* email template.

If you need further assistance, don't hesitate to contact Barracuda Support.



13 Threats Puzzler Training Invite email

ADDITIONAL TIPS

- Hold a game day once a quarter where everyone plays together. Encourage employees to create teams and circle back afterwards to discuss what was learned.
- Designate a game master who coordinates play dates across the organization via Zoom.
- Award participants with company merchandise, such as t-shirts or caps, for participating.
- Hold a post-game recap to reward employees for playing an important role in protecting the organization.
- Search Barracuda Campus training for additional content that reinforces concepts covered in the game and share them with employees.

Infographic Sample

Spotlight Sample



Have a game idea? Contact us!

phishline.feedback@barracuda.com

Scene from *Fetch a Phish*, available now in the Content Center

We understand that training can be taxing for employees. That's why we offer several engaging game formats to choose from and are continually developing more. If there's a game you'd like us to consider, let us know. **We'd love to hear from you!**