

NAT Objects

https://campus.barracuda.com/doc/41094058/

Create NAT objects to map IP addresses from one IP address range to another. For example, if you have two subnets in the same range that need to communicate with each other, you can map each subnet to a different set of IP addresses, allowing them to communicate using the mapped addresses.

Create a NAT Object

To create a NAT object:

- 1. Go to the **FIREWALL > NAT Objects** page.
- 2. Click Add NAT Object.
- 3. Enter a **Name** for the NAT object.
- 4. If you want to use Port Address Translation, select the PAT check box.
- 5. Enter the IP address pair and then click the plus sign (+).



6. Click Save.

The NAT object appears in the **NAT Objects** section.



NAT Objects 1/3



Edit a NAT Object

To view the properties of a NAT object:

- 1. Go to the **FIREWALL > NAT Objects** page.
- 2. Click the expand icon next to the NAT object in the list.

To edit a NAT object:

- 1. Click the edit symbol for the NAT object that you want to edit.
- 2. In the **Edit NAT Object** window, edit the settings for the object.
- 3. Click Save.

Delete a NAT Object

To delete a NAT object:

- 1. Click the trash can icon for the NAT object that you want to delete.
- 2. Click **OK** to confirm.

NAT Objects 2 / 3

Barracuda NextGen Firewall X



Figures

- 1. nat_object_67_01.png
- 2. nat_object_67_02.png

© Barracuda Networks Inc., 2024 The information contained within this document is confidential and proprietary to Barracuda Networks Inc. No portion of this document may be copied, distributed, publicized or used for other than internal documentary purposes without the written consent of an official representative of Barracuda Networks Inc. All specifications are subject to change without notice. Barracuda Networks Inc. assumes no responsibility for any inaccuracies in this document. Barracuda Networks Inc. reserves the right to change, modify, transfer, or otherwise revise this publication without notice.

NAT Objects 3/3