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## Basic Linux Command Line Interface Guide

<https://campus.barracuda.com/doc/41116408/>

This basic Linux Command-Line Interface (CLI) Guide provides a general explanation of commonly used Bash shell commands for the Barracuda NG Firewall. You can access the command-line interface by connecting to the hostname with a terminal utility (such as PuTTY). It is strongly recommended that the administrator reads the manual (man) page for bash (`# man bash`) after connecting to the system, and any man pages for commands listed in this article where a further explanation is needed. It is also important to remember that more options are available for commands than what are outlined in the following list.

### In this article:

#### ***pwd***

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To verify the directory path that you are currently working in, use the **pwd** command. It stands for "Print name of current Working Directory." From your shell, enter:

```
# pwd
```

#### ***ls***

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To display the contents of the current or specified directory, use the **ls** command. It stands for "list directory contents" and can be thought of as "List to Screen." To display the contents of the current directory, enter:

```
# ls
```

To print the contents of the directory in long list format, add the **-l** option:

```
# ls -l
```

Notice the different outputs between running `ls` and `ls -l`.

#### ***mount***

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To attach a file system to a device or several devices, use the **mount** command. You can also run the command by itself to view the mounted partitions:

```
# mount
```

( /dev/sda# shows the mounted devices.)

## **df**

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To view the total and available disk space for the file system, use the **df** command. It stands for “report file system disk space usage” but is commonly referred to as “disk free.” To print the output in a “human readable” format, add the **-h** option:

```
# df -h
```

## **cd**

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To “change directories” or switch from one directory to another, use the **cd** command.

For example:

1. Change to the /home/remote directory.  

```
# cd /home/product
```
2. Print the current working directory to verify that you are now in the /home/product directory.  

```
# pwd
```

You should see the following output:  

```
/home/product
```

## **touch**

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The **touch** command is “officially” used to change a file’s time stamp, but you can use it to create files.

For example, you can create a file named *myfile* in the /mail/tmp directory.

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The `/mail/tmp` directory is the largest partition and can be used to write files to.

1. Change to the `/mail/tmp` directory.  
`# cd /mail/tmp`
2. Create a file named `myfile`.  
`# touch myfile`
3. List the directory contents to verify that `myfile` has been created.  
`# ls`  
In the output, `myfile` should be listed.

## **chmod**

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To change a file's permissions, use the **chmod** command. When changing the file permissions with **chmod**, the permissions are binary counted. Before using the **chmod** command, identify what permissions should be given to which group. For example, you may choose to grant the following permissions:

- Owner — Read, Write, and Execute
- Group — Read and Execute
- Other — Read and Execute

For example, to change the permissions of a file named `myfile`:

1. Allow read, write, and execute permissions for the file.  
`# chmod 777 myfile`
2. List the directory contents in long list format to view the file permissions.  
`# ls -l`  
You should see output that is similar to the following:  
`-rwxrwxrwx 1 root root 0 2013-03-06 12:17 myfile`

## **vi**

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To create or edit plain text documents or programs, use the **vi** or **vim (Vi Improved)** command. The `vi` editor has two modes:

- **Insert mode** — Lets you use input text into the document or program.
- **Command mode** — Lets you use commands. It is recommended that you read the man page for a comprehensive list of all commands.

You can also learn more about using **vi** by reading the Vimtutor and following the steps outlined in the files. To access the Vimtutor, run:

# *vimtutor*

The following table lists common commands that you can use with vi:

Command	Action
<code>:wq</code>	Exit the vi editor and save changes.
<code>:q!</code>	Exit the vi editor without saving changes.
<code>i</code>	Insert before cursor.
<code>Esc</code>	Enter command mode.
<code>x</code>	Delete character under cursor.
<code>d+d</code>	Delete a line in the file.
<code>?</code>	Find a word going backwards.
<code>/</code>	Find a word going forwards.

For example, to edit a file named *myfile* and save your changes:

1. Open the file in the vi editor.  
# *vi myfile*
2. Press the **I** key to enter the insert mode. When you are in insert mode, --INSERT -- is displayed at the lower left hand corner of the shell.
3. Type the following:  
#!/bin/bash echo "hello, \$USER. I will list the files in the current directory" echo "The current directory is, \$PWD" ls # list files
4. Press the **Esc** key to return to command mode.
5. Save and exit the file. Enter:  
`:wq`
6. To run this file, enter:  
# *./myfile*.

To later remove a line from *myfile* without saving your changes:

1. Open the file in the vi editor:  
# *vi myfile*
2. Put the cursor in the line that you want to delete and then press **d+d**.
3. Exit the file without saving. Enter:  
`:q!`
4. Run the file.  
# *./myfile*.  
The output should not have changed.

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## **wc**

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You can use the **wc** command with various options to view information about a file:

<b>Command</b>	<b>Output</b>
<code>wc -c &lt;file name&gt;</code>	Prints the number of bytes in the specified file.
<code>wc -m &lt;file name&gt;</code>	Prints the number of characters in the specified file.
<code>wc -w &lt;file name&gt;</code>	Prints the number of words in the specified file.
<code>wc -l &lt;file name&gt;</code>	Prints the number of lines in the specified file.

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## **head**

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Use the **head** command to print the first 10 lines of a file. For example, to print the first ten lines of a file named *myfile*:

```
# head myfile
```

To print lines based on other criteria, you can add options to the **head** command.

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## **tail**

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Use the **tail** command to print the last 10 lines of a file. Usually, the command is used with the **-f** option to view a log file as it is being written. For example, enter:

```
# tail -f /mail/log/debug
```

To separate the last 10 lines that have been written from the appended output, press the **Enter** key.

To exit out of the tail, press **Ctrl+C**.

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## **cat**

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To “concatenate” a file and print the standard output, use the **cat** command. It is one of

many commands that you can use to view the contents of a file. For example, to view *myfile*:

```
# cat myfile
```

It is not recommended that you use the **cat** command to view large files.

### Using cat to create a file:

You can also use the **cat** command to create a file and write text to that file.

For example, to create a file named *usernamecatfile*:

1. Create the *usernamecatfile* file.  

```
# cat > usernamecatfile
```

The **>** will redirect the output to a file. You can now write to the file.
2. Type the following information:  
*This is my example of an output redirect*
3. Press the **Enter** key to create a new line, and then press **Ctrl+D** to quit the cat.
4. Cat the file you created to verify the file was written to.

### Using cat to output to a file:

You can also use the **cat** command to redirect the output to a new file. This is essentially a method of copying a file.

For example:

1. Redirect the output of *usernamecatfile* to *usernamecatredir*.  

```
# cat usernamecatfile > usernamecatredir
```
2. Cat the new file and review the output.

## less

To view a file incrementally, use the **less** command. This command is especially useful on larger files and is more useful than the **more** command because it allows for forward and backward movement. When viewing the file, using **/pattern** will search forward within the file for the specified regex pattern. When viewing the file, using **?pattern** will search backwards within the file for the specified regex pattern.

For example:

1. View *myfile*.  
`# less myfile`
2. Review the output. Notice how different it is from the output from using the **cat** command.
3. To exit, press the **Q** key.

## **grep**

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To search a file for a given pattern, use the **grep** command. If a line has the requested pattern, the entire line is printed.

For example:

1. Run:  
`# grep TIMING /mail/log/info`
2. Review the output.

The **grep** command is an excellent tool with tailing for a specific pattern, sending an output to the **grep** with a pipe, or just greping a file for the pattern. Examples of this include:

- `tail -f /mail/log/info | grep "domain.com"`
- `less /mail/log/info | grep "domain.com"`
- `grep "domain.com" /mail/log/info`

## **| pipe**

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To send the output of one command to the input of another, use the **pipe ( | )** operator.

For example:

1. Use the **less** command to view the *info* file.  
`# less /mail/log/info`
2. Press the **Q** key to exit.
3. Press the **up** arrow key to display the previous command (`# less /mail/log/info`) and then add:  
`.../info| grep TIMING`
4. Review the output. Notice the difference between the output for the **less** command and the **grep** command.

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## **mv**

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To move a file to another directory, use the **mv** command.

For example:

1. Move *myfile* from the */mail/tmp* directory to the */home/remote* directory.  
`# mv /mail/tmp/myfile /home/remote/myfile.`
2. List the contents of the */mail/tmp* directory to verify that *myfile* is no longer in it.  
`# ls /mail/tmp`
3. Change to the */home/remote* directory and then list its contents.  
`# cd /home/remote/  
# ls`

## **cp**

---

To make a copy of a file or create a copy of a file in another location, use the **cp** command. It is recommended that you create a copy of any file before modifying it in any way.

For example:

1. Create a copy of *myfile* that is named *myfile2*.  
`# cp myfile myfile2`
2. List the files in the directory to verify that *myfile2* was created.

For example, to create a copy of a file in another location:

1. Create a copy of *myfile2* in another directory.  
`# cp /home/remote/myfile2 /tmp/myfile2`
2. List the files in the */home/remote* and */tmp/* directories. Both directories should list *myfile2*.

## **rm**

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To “remove” a file or directory, use the **rm** command. It is good practice to add the file or directory to be deleted before putting the **rm** command into the string.

For example:



1. Type the following command without pressing **Enter**:  
`# /tmp/myfile2`
2. Use the left arrow key to go to the beginning of the line and add `rm`.  
`# rm /tmp/myfile2`
3. Press **Enter**.
4. List the files in the `tmp` directory to verify that the file has been removed.

## ***ln***

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To “make links between files,” use the **ln** command. Many files and file system locations are already symbolically linked on Barracuda products.

For example:

1. Symbolically link `/home/remote/myfile` to `/mail/tmp/seemyfile`.  
`# ln -s /home/remote/myfile /mail/tmp/seemyfile`
2. Run a “long list” for `/mail/tmp` to see the symbolic link between `seemyfile` and `/home/remote/seemyfile`.
3. Cat both files to see how the content is similar.

## ***find***

---

To search for files in a directory hierarchy, use the **find** command. This command is especially useful when you do not know the name or location of a file.

For example, to search for files in the `/home` directory that have `yfile` in their name:

```
# find /home -iname '*yfile*
```

The output prints all files in the `/home` directory that have the simple pattern of `yfile` in their name.

## ***which***

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To display the full path of shell commands (executables or scripts), use the **which** command.

For example:

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```
# which qm.pl
```

## **alias**

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To create shortcuts by defining aliases, use the **alias** command.

For example:

1. Create an alias named *homepers* for listing the contents of the */home* directory in long list format.  

```
# alias homepers="ls -l /home"
```
2. Enter the alias to verify that it works.  

```
# homepers
```

The contents of the */home* directory should be listed in long list format.

The alias is removed when you log out of the shell. To permanently keep the alias, add it to the *~remote/.bashrc* file.

## **uptime**

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To view how long the system has been running, use the **uptime** command.

## **ps**

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To report a snapshot of the current running processes, use the **ps** command. It is useful for getting the process ID to send kill signals. If you are looking for a specific process, add a pipe and the requested process.

For example:

```
# ps fax
```

If you are looking for a specific process, you can pipe the **ps** command to a **grep** for a pattern.

For example:

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```
# ps fax | grep mysql
```

Compare the outputs from both **ps** commands.

## **top**

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To display the top processes and memory used, use the **top** command. To sort by memory (%MEM), press **Shift+M**.

## **kill**

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To send a kill signal to a process ID, use the **kill** command. The **-9** is a common option and is used to “kill all”. For example:

```
# kill -9 <process ID>
```

## **strace**

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To trace system calls and signals, use the **strace** command. This command essentially intercepts and records the system calls of a process and the signals received by a process. Before using the **strace** command, use the **top** command to get the required process ID. After getting the process ID, use the following syntax to trace the process:

```
# strace -p <process ID>
```

Reading a strace can be difficult due to the “noise” that is reported. When a program is run, there are many standard system files that all write to the strace. The **strace** command is especially useful for identifying what a process is doing when a process is “hogging” up CPU resources.

## **ping**

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To send an ICMP ECHO\_REQUEST to a host and listen for a response, use the **ping** command. This is a good tool for verifying that the host is responding to requests. However, make sure that ICMP has not been disabled on a network or the host; otherwise, no response is provided and the request will time out.

For example:

1. Ping your company website.  
`# ping <company website address>`  
You should receive responses.
2. Press **Ctrl+C** to kill the ping to the website.
3. Ping `www.aol.com`.  
`# ping www.aol.com`  
This request should not return any responses.
4. Press **Ctrl+C** to kill the ping to AOL.
5. Review the output.

## **Idapsearch**

To query an LDAP library, use the **ldapsearch** command.

This command is only available on a Barracuda NG Control Center.

### **Example 1**

Search for a specific LDAP user, running the following command:

```
# ldapsearch -h ldap.barracuda.com -p 389 -D 'username@cudanet.local' -b 'dc=cudanet,dc=local' -W "mail=bghodd*"
```

When prompted, the administrator must provide the password.

### **Example 2**

Create an LDAP Data Interchange Format (LDIF) file, running the following command:

```
# ldapsearch -h ldap.barracuda.com -p 389 -D 'username@cudanet.local' -b 'dc=cudanet,dc=local' -W -LLL > /tmp/thisboxldif.ldif
```

When prompted, the administrator must provide the password. The LDIF file is written to the *tmp* directory and can be copied and sent to a customer.

## ***dig***

---

To query a DNS server for a record, use the **dig** command. It is a DNS lookup utility. However, the **dig** command relies on DNS and will not reference the */etc/hosts* file to resolve a name to an IP address.

### **Example:**

- # dig barracuda.com (general DNS query for the barracuda.com a record)
- # dig @4.2.2.2 barracuda.com (DNS query for the barracuda.com a record but at a specific server (4.2.2.2))
- # dig mx barracuda.com (DNS query for a Mail eXchange (MX) record)
- # dig -x 64.235.145.81 (DNS query for a reverse lookup of an IP address)

## ***nslookup***

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To query Internet domain name servers, use the **nslookup** command. It has two modes

- Interactive mode — Allows the user to query a name server for information about various hosts and domains.
- Non-interactive mode — Prints just the name and request information for a host or domain.

### **For example, to query the MX record for barracuda.com in interactive mode:**

1. Start the nslookup.  
*# nslookup*
2. Specify that you are looking up the MX record.  
*> set type=mx*
3. Specify the domain.  
*> barracuda.com*
4. Review the output.
5. To exit nslookup, enter:  
*exit*

### **For example, to query bsf01.yourwebsite.com in non-interactive mode:**

1. Enter:  
*# nslookup bsf01.yourwebsite.com*

2. Review the output.

---

## **host**

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To perform DNS lookups, use the **host** command. It is normally used to convert names to IP addresses, and/or IP addresses to names. This command will look in the */etc/host* file.

For example:

1. Look up 64.235.145.81.  
`# host 64.235.145.81`  
This is the IP address of the network host.
2. Review the output.
3. Look up bsh01.yourwebsite.com.  
`# host bsh01.yourwebsite.com`
4. Review the output.

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## **telnet**

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To communicate with another host on a given port, use the **telnet** command.

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## **ifconfig**

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To view or configure a kernel-resident network interface, use the **ifconfig** command.

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## **traceroute**

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To print the route that the packets take to get to a network host, use the **traceroute** command. It should be noted that **traceroute** may be unreliable because it is a connectionless (UDP in Unix and ICMP in Windows) connection.

From your shell, enter:

```
# traceroute <IP address of the network host>
```

---

## **GET**

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To send requests to www and local file system servers, use the **GET** command. This tool may be helpful if a customer states that they are not filtering outbound requests “at all”. The response will indicate whether or not web traffic is being filtered/blocked; it may be best practice to try the **GET** command with a website that would normally be blocked on a corporate or government network.

For example, enter:

```
# GET www.disney.com
```

---

## **hwtool**

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To read out the currently installed BIOS version number for a running Barracuda NG Firewall without a reboot, use the **hwtool** command.

From your shell, enter:

```
hwtool -b
```

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## **fsck**

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To check the filesystem for errors use the **fsck** command depending on what filesystem you are using (ext2 or ext3).

If your appliance uses IDE harddisks replace **sdaX** with **hdaX**.

```
/bin/umount /dev/sda1 /bin/umount /dev/sda2 /bin/umount /dev/sda3 /bin/umount  
/dev/sda4 /bin/umount /dev/sda5 /bin/umount /dev/sda6
```

ext2 file system:

```
/sbin/fsck.ext2 -y /dev/sda1 /sbin/fsck.ext2 -y /dev/sda2 /sbin/fsck.ext2 -y  
/dev/sda3 /sbin/fsck.ext2 -y /dev/sda4 /sbin/fsck.ext2 -y /dev/sda5  
/sbin/fsck.ext2 -y /dev/sda6
```

ext3 file system:

```
/sbin/fsck.ext3 -y /dev/sda1 /sbin/fsck.ext3 -y /dev/sda2 /sbin/fsck.ext3 -y  
/dev/sda3 /sbin/fsck.ext3 -y /dev/sda4 /sbin/fsck.ext3 -y /dev/sda5  
/sbin/fsck.ext3 -y /dev/sda6
```

## Keyboard Shortcuts

To save time while you are typing at the command line, use the following keyboard shortcuts:

Keys	Action
Ctrl+A	Go to the beginning of the command line.
Ctrl+E	Go to the end of the command line.
Alt+B	Move the cursor backwards by one word.
Alt+F	Move the cursor forward by one word.
Ctrl+W	Remove the previous word, from the cursor to the previous word boundary.
Ctrl+D	Delete the character under the line.
Ctrl+K	Remove the remainder of the line, from the cursor to the end of the line.
Ctrl+U	Clear the line from the cursor to the beginning of the line.
Tab	Autocomplete a line of text.
up/down arrows	Move through previously used commands.



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