

How to Configure the DHCP Relay Agent

<https://campus.barracuda.com/doc/43846893/>

The DHCP relay service allows to pass DHCP broadcast messages to network segments a client computer is not directly attached to. DHCP relaying can be used to share a single DHCP server across logical network segments that are separated by a firewall. The DHCP relay service does not handle IP addresses. It sends unicast messages instead of broadcast messages.

In this article:

Figure 1. DHCP relay agent between two LANs.



Before You Begin

If you are using both a DHCP and a DHCP Relay service on the same Barracuda NG Firewall, verify that both services are not using the same interface.

Configure the DHCP Relay Agent for IPv4

1. Go to **CONFIGURATION > Configuration Tree > Box > Virtual Servers > your virtual server > Assigned Services > DHCP-Relay**.
2. Click **Lock**.
3. Select **Enable Relay for IPv4**.
4. Enter the **UDP Port** the relay agent is listening on (default: 67).
5. In the **Relay Interfaces** section, click **+** and add the network interfaces that are used by the DHCP relay agent to connect to the DHCP server and client networks. To specify an explicit interface (e.g., a virtual interface), enter its name in the **Other** field.

If you must configure multiple relay agents in a cascaded environment, do not specify the server-side interface of the cascaded ('border') relay agent. For more information, read the following section.

6. In the **DHCP Server IPs** field, enter the IP addresses of the DHCP servers.
7. Enable **Add Agent ID (AID)** if you want the DHCP relay agent to add an Agent ID (AID) to the transmitted packets. An AID indicates that the data has been relayed.
8. Enter the maximum **DHCP Packet Size** in bytes (default: 1400).
9. From the **AID Relay Policy** list, select how your DHCP relay agent handles DHCP packets that are already flagged by an AID from another agent:
 - **Append** (default) - Attaches your AID to the existing AID.
 - **Replace** - Replaces the existing AID with your AID.
 - **Forward** - Passes DHCP packets without any modification.
 - **Discard** - Discards DHCP packets that are already flagged by an AID.
10. From the **Reply AID Mismatch Policy** list, select how your DHCP relay agent handles DHCP server replies that do not contain its AID:
 - **Discard** - Default. Discards the DHCP packet.
 - **Forward** - Forwards the DHCP packet to the DHCP client.

The **Reply AID Mismatch Policy** setting is important when multiple relay agents serve the DHCP server.
11. Specify the maximum **Packet Hop Count** to avoid infinite packet loops (default: 10).
12. Select **Forward unicast packets** if Bootstrap/BOOTP unicast messages should be forwarded by the DHCP relay.
13. Click **OK**.
14. Click **Send Changes** and **Activate**.

Configure the DHCP Relay Agent for IPv6

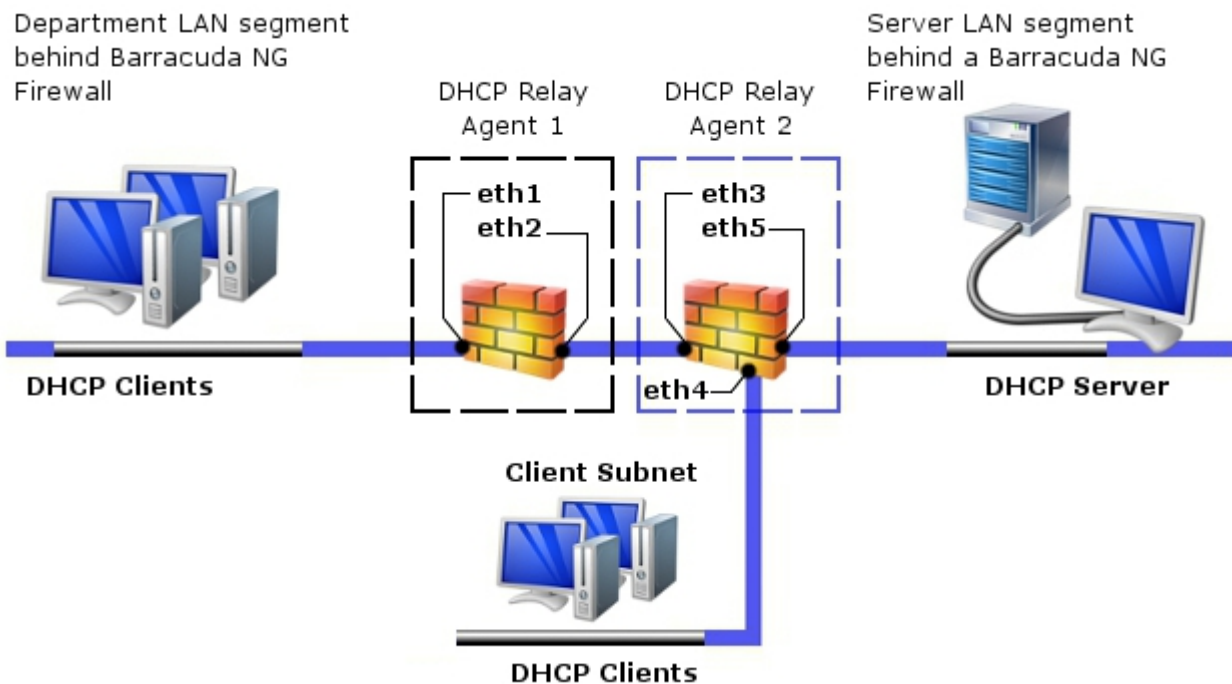
1. Go to **CONFIGURATION > Configuration Tree > Box > Virtual Servers > your virtual server > Assigned Services > DHCP-Relay > DHCP-Relay Settings**.
2. Click **Lock**.
3. Select **Enable Relay for IPv6**
4. Enter the **UDP Port** the relay agent is listening on (default: 547).
5. Specify the maximum **Packet Hop Count** to avoid infinite packet loops (default: 10).
6. Select **Interface ID** to force use of the DHCPv6 Interface-ID option. This option is automatically sent when there are two or more downstream interfaces in use, to disambiguate between them.
7. In the **Lower Network Interfaces** list, specify the network interface and link address on which queries will be received from clients or other relay agents. If no link address is specified, the first non-link-local address is used.
8. In the **Upper Network Interfaces** list, specify the network interface and destination unicast or multicast address to which queries will be forwarded. If no destination address is specified, requests are forwarded to the `FF02::1:2` multicast address (All_DHCP_Relay_Agents_and_Servers)
9. Click **OK**.
10. Click **Send Changes** and **Activate**.

Cascading DHCP Relay Agents

Only use cascading DHCP relay agents if a client subnet is connected to the server-side DHCP relay agent.

The DHCP Relay Agent is not designed for cascaded use. If you must configure multiple relay agents in a cascaded environment, do not specify the server-side interface of the cascaded ("border") relay agent in the configuration or this will lead to conflicts. In Figure 2, two client subnets are connected to DHCP relay agents 1 and 2. When you configure the relay agents, the interfaces listening to broadcast requests from the clients (eth1 and eth4) must be specified as relay interfaces. The server-side interface of relay agent 2 (eth5), which is connected to the DHCP server, must NOT be specified.

Figure 2. Cascading DHCP relay agents with interfaces to be configured.



Figures

1. dhcp_lan.jpg
2. casc_dhcp.jpg

© Barracuda Networks Inc., 2019 The information contained within this document is confidential and proprietary to Barracuda Networks Inc. No portion of this document may be copied, distributed, publicized or used for other than internal documentary purposes without the written consent of an official representative of Barracuda Networks Inc. All specifications are subject to change without notice. Barracuda Networks Inc. assumes no responsibility for any inaccuracies in this document. Barracuda Networks Inc. reserves the right to change, modify, transfer, or otherwise revise this publication without notice.