

Redundant VPN Tunnels

<https://campus.barracuda.com/doc/48203291/>

Redundant VPN tunnels help maintain constant connectivity between Barracuda NextGen F-Series Firewalls, for example at headquarters and branch offices. They help minimize the impact of hardware crashes and interruptions to Internet connections, increasing the stability and reliability of VPN tunnels over the Internet. They can also help eliminate the need to upgrade the existing infrastructure (frame relay, dedicated line) when the load exceeds the limits but upgrading is out of question due to high costs. In this setup, specific types of traffic can be redirected to specific tunnels as determined by service objects in the firewall rule that handles the traffic. This way, response-critical traffic (e.g. SSH, Telnet, Citrix, etc.) can be directed to the tunnel using dedicated line/frame relay (usually offering shorter delay times), while bulk traffic (e.g. SQL server replication, Lotus Notes replication, etc.) can be directed to the Internet tunnel. However, all traffic appears to use the original source IP address, regardless of the tunnel and the direction used.

This article provides a diagram that illustrates an environment using this setup and example settings to create the site-to-site TINA VPN tunnels for this environment. After configuring the VPN tunnels, you must also configure the network routes.

The following figure illustrates a redundant VPN tunnel setup with two links on each side of the tunnel. This setup results in four possible ways to build up the tunnel enveloping connection. The algorithm determining the succession of retries works as follows:

- First local IP to first peer IP
- First local IP to second peer IP
- Second local IP to first peer IP
- Second local IP to second peer IP



If the preferred tunnel enveloping connection fails to be established, it cannot be rebuilt automatically. The tunnel must be terminated manually. It is then immediately rebuilt with the specified algorithm. The setup depicted in the above example uses the following settings:

Tunnel 1 - 2	Peer IP Address	Local Bind IP Address
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HQ	212.86.0.2 172.16.0.2	212.86.0.1 172.16.0.1
Branch	212.86.0.1 172.16.0.1	212.86.0.2 172.16.0.2

It is assumed that a VPN service has been introduced on both sides.

Step 1: Create the VPN Tunnels

First, [create the site-to-site TINA VPN tunnels](#) for the HQ and Branch offices. For the example environment, the following settings are used:

HQ		
Tab	Setting	Values
Local Networks	Call Direction	Passive
	Network Address	10.0.1.0/24
Local	IP Address or Interface used for Tunnel Address	172.16.0.1, 212.86.0.1
Remote Networks	Remote Network	10.0.2.0/24
Remote	Remote Peer IP Addresses	172.16.0.2, 212.86.0.2
Branch		
Tab	Setting	Values
Local Networks	Call Direction	Active
	Network Address	10.0.2.0/24
Local	IP Address or Interface used for Tunnel Address	172.16.0.2, 212.86.0.2
Remote Networks	Remote Network	10.0.1.0/24
Remote	Remote Peer IP Addresses	172.16.0.1, 212.86.0.1

Step 2: Configure the Direct Routes

After you create the TINA VPN tunnels, configure the direct routes for the HQ and Branch offices. Because this setup uses redundant VPN tunnels, the direct routes on the the HQ and Branch systems use the same settings. For the example environment, the following settings are used:

Setting	1	2
Target Network Address	212.86.0.0/24	172.16.0.0/24
Route Type	directly attached network	directly attached network
Interface Name	eth1	eth2

When one of the VPN tunnels is established successfully, the network routes are introduced by the system itself. To view these routes, go to the **Control > Network** page

In former versions of Barracuda NextGen Firewall F-Series, redundant VPN tunnels with intermediate networks were required for traffic intelligence configuration. For the Barracuda NextGen Firewall F-Series version 3.4 and later, it is recommended that you configure traffic configuration in the **VPN Traffic Intelligence (TI) Settings** section of [Connection Objects](#) instead. However, existing redundant tunnel configurations will remain fully functional and do not necessarily need to be replaced. For more information, see [Traffic Intelligence](#).

Figures

1. redundant_tunnel.png

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