How to Create User Agent Policies

https://campus.barracuda.com/doc/53248707/

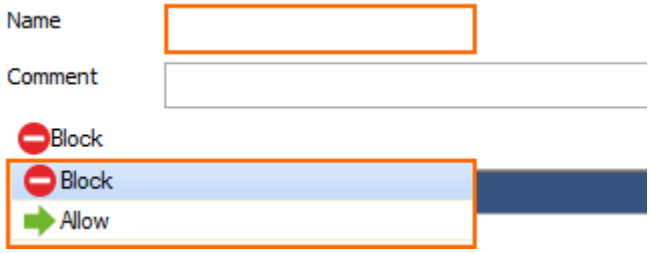
User Agent policies allow you to to create policy objects to allow or block clients based on the information included in their user agent string. You can add browser / operating system combinations, or you can define up to five generic user agent patterns. The selected user agents and the generic user agent patterns are combined with a Boolean OR.

Before You Begin

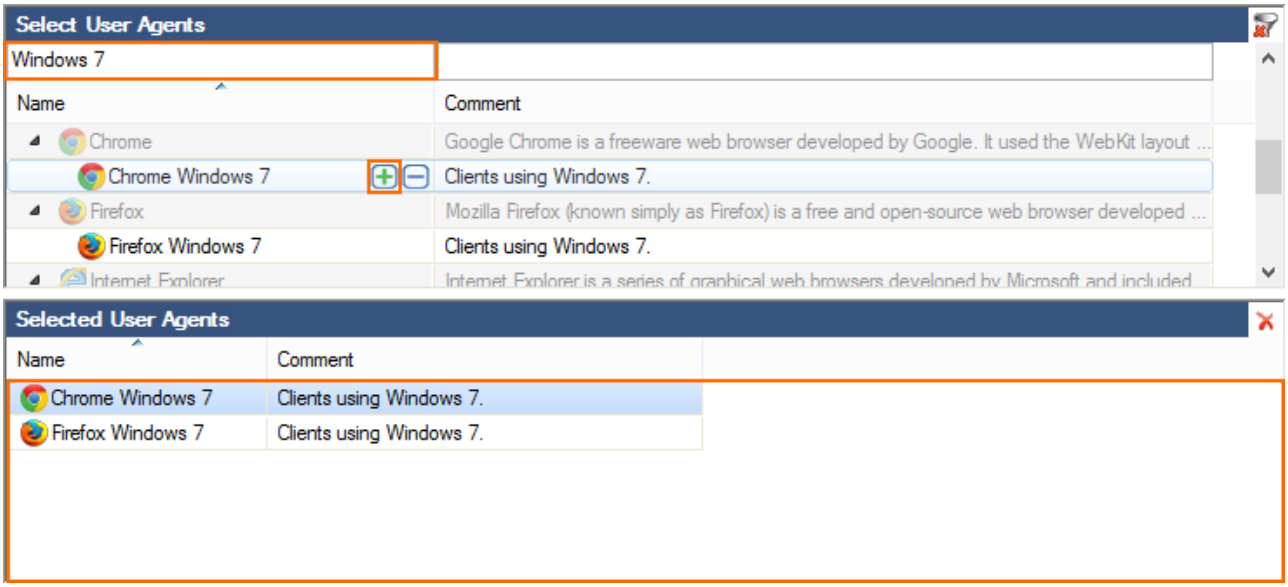
Verify that the **Feature Level** of the Forwarding Firewall is **6.2** or higher.

Create a User Agent Object

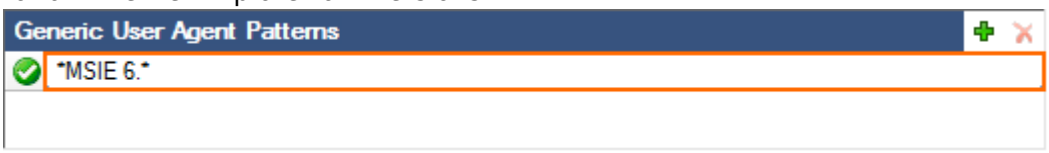
1. Go to **CONFIGURATION > Configuration Tree > Box > Virtual Servers > *your virtual server* > Assigned Services > Firewall > Forwarding Rules**.
2. Click **Lock**.
3. In the left menu, select **User Agents**.
4. Right-click the table and select **New User Agent Policy**. The **Edit Agent Policy Object** window opens.
5. Enter a **Name**.
6. Select the **Default Action** for the policy object.



7. In the **Select User Agents** section, expand the list and use the filters on the top of the columns to display the desired browser/operating system combinations.
8. Use the filter to find the user agent or operating system, and double-click to add the browser / operating system combination to the **Selected User Agents**



9. (optional) In the **Generic User Agent Patterns** section, click **+** to enter a user agent pattern. You can use the following wildcard characters ***** (asterisk) and **?**. E.g., Use `*MSIE 6.*` to filter for all Internet Explorer 6.X versions.



10. Click **Save**.
11. Click **Send Changes** and **Activate**.

To use the agent policy in an application rule, see How to Configure User Agent Filtering in the Firewall.

Figures

1. User_agent_objects_01.png
2. User_agent_objects_02.png
3. User_agent_objects_03.png

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